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Technical Documentation Voice module SPL12-3 12V DC

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4. List of Abbreviations

ELS: Electroacoustic system

5. Safety Instructions

Please read carefully the safety and instruction manual before using this device! Follow all instructions that are in the User Guide (Manual) to achieve the optimal performance. Please keep these safety and operating instructions safe for further use.

General Safety Instructions - Symbol Explanation



- refers to an information

- means warning and indicates a special situation

- indicates a hazardous situation which may cause to heavy or serious injury or even death

5.1 Personnel

The installation, commissioning and dismantling of the device must be done only by trained and authorized personnel. During installation, it is necessary to pay attention to the safety regulations defined by the user and local laws and rules.

5.2 Proper use of the Device

The equipment is designed exclusively for the intended purpose specified in the manual. Any other use and / or misuse of the device can lead to unpredictable risks including death and causes the loss of all the claims against the manufacturer.



5.3 Limitation of Liability

The manufacturer would not take over any liability for damages resulting from:



- the usage of the device by untrained and unauthorized personnel,
- use of device for not intended purpose
- opening and/or manipulation of the device
- not following the manual and safety instructions

5.4 Electric Current

!!Danger of life from electric current!!

Direct contact to the parts of the device will cause an electric shock. In case of damage to the insulation, the device must be switched off immediately and the damaged area must be deenergized.

While maintaining on the device, ensure that the power supply is off at all times and make sure the device is de-energized.

5.5 Electric Shock



If objects (e.g. hairpins, needles or coins) or liquids fall into the device, it can cause life threatening electrical short-circuits, which can lead to fire. The user has to make sure that above mentioned objects, especially made of metal and/ or liquid things, will not fall in to the device intentionally or unintentionally.

5.6 Safety Operations



The operation and use of the device is to be done by instructed and authorized personnel only.



5.7 Power Supply

The equipment exclusively operates with the operating voltage indicated in the manual.

5.8 Cable Connection



When installing the cable connections, the user needs to pay attention to the safety regulations. Always pay attention to the connection to the protective earth ground! Pay attention when connecting with other devices, that those have to be of the same earth potential (same heavy current/voltage side).

5.9 Ventilation

The equipment must be installed in so that good ventilation to the device is ensured. Do not put any covering objects on the device, such as newspapers, books or towels.

5.10 Water and Moisture



The device is not allowed to operate in close vicinity of electrical conductive liquids or moist areas. It is not allowed to place any liquid things on the device or in the nearby area of the device. **Attention: Danger of Electric Shocks!**

5.11 Temperature and Heat

The operating temperature of the device is defined in the specifications. The device must not be placed near things which produce heat such as to blowers, heaters, furnaces or other devices.



5.12 Opening the Device



Never open the body of the device. Touching the internal parts can lead to a dangerous electric shock. It is not permitted to make any changes in the device.

5.13 Cleaning



Do not use any volatile solvents such as alcohol, diluents, gasoline etc. to clean the device. Only use a dry, clean cloth.

5.14 Unusual Smell



If any unusual smoke or smell occurs, immediately switch off of the device and remove it from the main power supply! Contact your dealer or the manufacturer.

5.15 Fuses

The replacement of the fuses in the device is only permitted by trained and authorized technical staff.



The change of the fuses is only allowed when the device is switched off and is removed from the main power supply. Otherwise there is a risk of electric shocks. The security functions and safety values are mentioned in the manual. The guarantee for this equipment will expire in case of using other fuses than those specified in the manual.

Safety Instructions



5.16 Repairing

The user is not allowed to perform the maintenance work by himself, except for those specified in the manual. All maintenance and repair work must be done by trained and authorized technical personnel.

Special Safety Instruction	nfo
----------------------------	-----

For the specific safety information about the device, please refer to manual!



6. System Description

The Voice module SPL 12 -3 is an independent and freely programmable sound replay system, designed for all applications which demand both highest quality of sound as well simple, flexible operation and programming.

In view of possible future functions a consistent ISP programmability of the system has been realized.

Through this, a new firmware version can be simply programmed with a special mobile programming device even to modules which are already delivered and installed.

With the comfortable programming software the voice module can be programmed (also if it is already builtin) with new announcements or drive schemes. Through this the voice module can be adapted to changing requests anytime.

The on board memory stores up to 180 seconds of sound files at a 22 kHz sampling frequency rate. The SPL 12-3 can be easily installed by means of 4 fastening drillings and is also available with two different housings.

6.1 Replay Functions

- Replay of files in the wav format 8 bit unsigned 22 kHz, mono
- Storage of up to 127 files
- Loop Operation (repeat), Loop lock or mixed Operation possible
- Combinations of Files via the Next function (e. g. plays different files with only one start signal)
- Interruption justifiable Announcements definable (priority circuit stages)
- replay by external amplifiers
- Short-circuit-proof 7 Watts Amplifier, directly regulable

6.2 Controls

- By 12 opto-coupled trigger inputs with one common return. All protocols like Grey, Binary, 1 out of
- N or customer designed protocols are programmable. A signal length of 100 ms is required.



7. Hardware



Figure 1: Connection diagram

7.1 Connection example





+/-	Power Supply 12 Volts
LS	Speaker min. 10 W at 4 -16 W
C (COM)	Common Return of Trigger Inputs (positive or negative)
Trigger	Freely programmable, potential-free inputs for start signals 5 – 26,4 V DC, selectable
	positive or negative (acc. to the polarity at COM), signal length min. 100 ms
Line in / out	Audio in / out for external signals
Prog	Connection for Programming Cable PK2
Volume	Volume Control for Output Volume



7.2 Dimension Diagram



Figure 3: Dimension Diagram



7.3 Technical Data

Supply Voltage	: 12V DC/ 1A (A 24V DC variant can be ordered separately.)
Voltage tolerance	: -2% / +50%
Inrush current	: 1,3A for 1,2ms
Signal Voltage	: 526,4V DC/AC Signal Length 100 ms Potential-free Inputs
Quiescent current	: 11mA
Operating current	: 0.15A at 12V DC (1,2W; 1KHz sine to 8 Ohms)
Audio Output	: 7W _{peak} , R _L = 8 Ohms
Speaker	: 416 Ohm
Dimensions PCB L x B x H	: 100 x 78 x 25 mm
Dimensions Housing	: 130 x 94 x 58 mm (IP 66) or
Memory	: 32 MBit (180 sec. at 22kHz sampling frequency)
Addressable Records	: 127
Weight	: 0,06kg
Sampling frequency	: 22kHz
Operating temperature range	: -30°C to +45°C
Line - IN	: max. 2,5V AC
Line - OUT	: max. 30mV AC
Range of application	: Application in residential and commercial areas (class B)
Emission	: The values according to EN 61000-6-3 /01.07 + A1 /03.11 are kept within the EMC limits.
Immunity	: The values according to EN 61000-6-1 /01.07 are kept within the EMC limits.
Test report no.	: PL190615



7.4 EMC requirements

The voice module SPL12-3 uses a class D power amplifier. Characteristic of such an amplifier is a signal at the speaker output, which still contains rectangular components. To comply with the EMC requirements, the following measures are required:



For cable lengths greater than 15 cm at the speaker output, the customer must attach a ferrite core as close as possible to the speaker terminal of the SPL12-3.

2 turns of the loudspeaker line (both wires) are wound on the ferrite core.

The ferrite core is part of the scope of delivery of the voices module. Technical data of the ferrite core: *Snap ferrite 2410hms @ 100MHz*



Figure 4: Snap ferrite, mounted



8. Software

For the transmission of the announcements into the voice module a software is needed, which registers at the same time also the configuration of the project. Configuration in this case means the connection between text number, control and "wav" file. The required software (SPL Editor v2.0.zip) is provided for the voice modules.

Operating system :	Windows 7,8,10,11 additionally .NetFramework from version 4.7.2
Hardware required :	A serial interface (COM). For PCs without a serial interface, you must connect a
	USB serial adapter before the software is started.
Screen resolution :	1366x768 Pixel (or higher)

No permanent installation of the software on the PC is required. A ZIP file is provided. You have to unzip this into a shared folder. The following files are then in this folder:

SPL Editor v2.0.exe : Application ("v2.0" represents the version number and may differ)

SPL_Help.chm : Help file

Readme.txt : Installation information

The latest program version is available on our homepage at:

www.veinland.net

It is advisable to occasionally compare the software version you have with the version published on the homepage.



8.1 Summary of process sequence

- 1: Select the type of voice module
- 2: Select file ((1))
- 3: Set parameters ((2) / (3) / (4))
- 4: Add ((5))
- 5: Text number selection for special announcements on triggers 9 12 ((6))
- 6: Set volume on line in/line out ((7))
- 7: Store/load configuration ((8))
- 8: Select the interface ((9))
- 9: Transfer configuration ((10))

Note:

The numbers in parentheses refer to Figure 6 on the following page.

The programming software cannot be used without a serial interface!

Make sure that there is a serial interface on the PC before starting the software.

If your PC no longer has a built-in serial interface, please use the programming cable PK-3 (see Figure 31) or a USB plug adapter (see Figure 32).

	AND GrubH			
	One source \rightarrow r	nultiple solutions		Select SPL12-3 here.
Module selction Please select	which module you war	nt to program		
SPL 4-3	SPL 12-3	Cancel	C	
	SPL Editor Version: 2.0			

Figure 5: Splash screen for module selection

Programming tool for v	oice modules SPL12-3		4			>
Text no. Click here to I Encode 6 1 in Auto-inc Encode 7 Volume 25	oad file> 2 3	n	5 File size 35521 2 add 5 Trig 11 0 1 Trig 12 0 1	Delay	Next I 0 ((R Save Setu Coad Setu R Help	P 8
Text No. File			Delay	Next	Interrupt Loop	Key pattern
001 D:\	_001.wav		0	0	-	+
002 D:\	_002.wav	6	0	0	-	· + ·· ····
003 D:\	_003.wav		0	0	-	++
004 D:\	_004.wav		0	0	-	
005 D:\	_005.wav		0	0	-	+.+
If you want to subseque	ently change individual values of the confi	guration, double-click on the cell to mod	ify the table.			

Figure 6: View of the programming interface



8.2 Description of the programming procedure

- Click on the text <Click here to load file> to load WAV file. An Explorer window will open from where the file can be selected. Highlight the selected file and click "open". You will now see the file path.
- Now select the appropriate code template (Binary Gray 1aN). By activating the "Auto inc encode", the trigger for the announcements will be automatically set to successive ascending order.
- **3.** The trigger can also be set manually by using the trigger box (only Binary- and Gray- Code). Using the same method you can also define an additional start trigger.



- 4. If from one start signal, more than one file should be played back in sequence (e.g. a gong before the announcement), enter the text number (line number) in the field "Next" the following announce ment. By clicking on the "Delay" field a pause between announcements may be added. Should an interruption ("Int") or a loop ("Loop") be intended for the announcement then the appropriate field must be clicked.
- Enter the selected configuration settings by clicking on the "Add" field.
 Repeat the steps 1 5 until all desired announcements are entered in the configuration.
- **6.** If the texts should be delivered by the additional triggers 9 12 then enter the text number (line number) of the announcement in the appropriate box.

ATTENTION:

If the announcements set on the triggers 9 - 12 should be interruptible or looped (as with the previous SPL12), then the options in the boxes "Int" and/or "loop" must be activated.

- **7.** If the "Line in/Line out" function is to be used, the output volume of the "Line out" is set pressing up/down here.
- 8. Here the configuration in process may be saved or a stored configuration may be loaded.



- **9.** Select a serial interface on the PC here.
- **10.** To transfer the data to the voice module, please press the "Transfer" button. Depending on the amount of data to be transferred, the process can take some time. You can follow the current status of the data transfer in the progress bar.

ATTENTION:



After a successful transfer of the data the module must be separated from the supply current, only then will the announcements be played.

8.3 Editing a configuration

A configuration has become editable with version 2 of the SPL Editor. You can make changes to the table visible in the main window at any time by double-clicking on the changing cell. After the changes you should save the entire configuration with "Save Setup".



Figure 7: How to change a file to be played.

Software

VEINLAND

ext no.	Click here to load file>	File size 35521	Delay	Next II	nt Loop
ncode Auto-in	6 ⊕ in ● Bnay Gray > key pattern 2 0 0 0 c Encode ● Encode 1 of n 1 2 3 4 5 6 7 8 Volume 255 ⊕ Line Out Text to play on Triggor Trig 9 0 ⊕ Trig 10 0 ⊕ Trig 11 0	학 ndd 후 Trig 12 이 후	E T	Save Setu Load Setu Help	p
ext lo.	File	Delay	Next	Interrupt Loop	Key pattern
001	D:\001.wav	0	0		+
002	D:\002.wav	0	0	1946	
003	D:1 _003.wav 1 ·	0	0		++
004	D:\ _004.wav	0	0		
005	D:\ _005.wav	0	0	•	+-+
you v terfac	Here you can change the delay time between 2 announcements. Text No: 005 File:005.wav Old value: 02				×

Figure 8: How to change the delay time between 2 announcements.

Auto-in	6 ■ In ● Binary Gray > Key pattern □ nc Encode ● Encode I of n 1 Volume 255 ● □ Une Out Text to play on Trigger Trigger	2 3 4 5 6 7 8 9 0 1 Trig 10 0 1 Trig 11 0 1 Tr	12 add	2 2 5	Save Setu Load Setu Help	p
ext lo.	File		Delay	Next	Interrupt Loop	Key pattern
001	D:0 _001.wav		0	0		•····
002	D:\ _002.wav	1	0	0	•	
003	D:\ _003.wav		0	0	1.0	**
004	D:\004.wav		0	0	•	
005	D.5 _005.wev		0	• 0		**** ****
you wa	Here you can edit the number of the subsequent announce Test No.: 005 File:005 wer Old value: 0 New value: 10 E	ment if you want to use the NEXT function.				

Figure 9: How to change the text number of a subsequent announcement.



Figure 10: How to change the interrupt functionality.

ext no.	o load file>	File size 35521 (Delay D 韋	Next in 0 😜 (B Save Setu	nt Loop
Auto-inc Encode Volume	○ Encode 1 of n 1 2 3 4 5 6 255 ♀ □ Line Out Text to play on Trigger Trig 5 0 ♀ Trig 10	7 8 0 0 0 Ting 11 0 0 Ting 12 0 0		C Load Setu Help	P
ext lo File		Delay	Noxt	Interrupt	Key pattern
001 D:\	_001.wav	0	0		+
002 D:\	_002.wav	0	0		1
003 D:\	_003.wav	0	0		++
004 D:\	_004.wav	0	0		···•· ···· 🚽
005 D:\	_005.wav	0	0	1.00	**** **** *
you want to sul	re you can edit the bit pattern for the trigger inputs. Teet No.: 005 Fie: 005 way Old values: 0 3 4 5 7 8	2			

Figure 11: How to change the bit pattern for controlling the announcements.



8.4 Error messages

The program is able to recognize certain errors itself. An example: An attempt was made to open a file that was in the wrong WAV format. The program cannot process the data contained in this file. For this reason, you will receive an error message as shown in the following figure:

code 7 Nuto-inc Enco Volu		호 add īng 12 이 후		F Save Setu 켑 Load Setu 다 Help	p
xt File		Delay	Next	Interrupt Loop	Key pattern
001 D:\	_001.wav	0	0	(7.)	+
002 D:\	_002.wav	0	0	100	
003 D:\	_003.wav	0	0	100	++
004 D:\	There is a problem with the selected wav file. Error No.: 2000 X	0	0		
005 D:\		0	0		+-+
006 D:\	The file contains no data!	0	0		
	ОК				

Figure 12: Example: Error message "2000"

With the new software version, the file to be loaded is examined even more deeply. A precise check is carried out to determine whether the structure of the "wav" file strictly adheres to the Microsoft specifications. Unfortunately, not all programs for editing audio files adhere to these specifications. However, so that your announcements can be played back on the voice module, compliance with the Microsoft specifications is absolutely necessary. In the event of an error, the PC program "SPL Editor 2.0" shows you what the structure of the "wav" file does not correspond to the Microsoft standard:

D: Analysis of th	e RIFF format defined by Microso	t			
Auto-inc Er	leader	Fmt Chunk		Data Chunk	
Sign	Size Typ		24 Byte	10+n Byte	
o. Fil		Fmt Chunk			ey pattern
002 D:\					
003 D:\		Sign	Size Data		•
004 D:N					+
005 D:\	Fmt Chunk - Data Bytes				*
000 0.1	Typ ChCount	SmpRate	DataRate Byte	/ Smp Bit / Smp	
you want to	Variance comparison				
erface: C	Chunk		Reference:	Your "wav" file:	
4	Header -	Sign:	RIFF	RIFF	. 2
		Size:	unknown	86560 Byte	
	Emt	Typ:	WAVE	WAVE	
	FIII -	Size:	MONO	MONO	
	Data - Sa	mple rate:	22050	22050	
	Data bits p	er sample:	8	8	
	Sample	integer is:	unsigned	unsigned	
	Length of the da	ata chunk:	10+n Byte	unknown	
Analysi	sresult				

Figure 13: RIFF format analysis

In the present example, the length of the audio data was not specified in the file. As a result, this file cannot be played on the voice module! The file is not added to the configuration to be created. The only way to remedy this is to convert the "wav" file with another audio editing program. Please read the section 8.5 "Processing of announcements" carefully. It not only describes the editing, but also gives you a recommendation for audio editing software. If all your conversion efforts are unsuccessful, please feel free to email us. You will then receive an offer to convert your "wav" files.

Whenever you receive an error message, the announcement cannot be added to your configuration. The error number is important for determining the cause (here: Error No .: 2000). The following table shows the error numbers used in the program:



Error number	Message text	Possible cause	Rectification
1000	No serial interface was	No serial interface was found	Connect a USB to serial
1001	found on this PC. The pro-	on the PC used.	converter.
1002	gram is now ended. Then		Then restart the program.
1003	connect a USB serial adap-		
	ter and restart the software.		
2000	The file contains no data!	The "Data" section of the WAV	Convert the WAV file to the
		file was empty or unreadable.	correct format. If necessary,
			use a different program.
2001	The file is not in 8-bit	The data in the WAV file is not	Convert the WAV file to the
	format!	in 8-bit format.	correct format. If necessary,
			use a different program.
2002	The file's sampling rate is	The sampling rate of the WAV	The correct value is 22050.
	incorrect. Sampling rate of	file used is incorrect.	
	the present file is: xxxxx		Convert the WAV file to the
			correct format. If necessary,
			use a different program.
2004	The file is compressed.	The WAV file is in a com-	Convert the WAV file to the
		pressed format and cannot be	correct format. If necessary,
		processed.	use a different program.
2005	The file header is invalid.	The data frame of the WAV file	Convert the WAV file to the
		is invalid.	correct format. If necessary,
			use a different program.
2006	The file header is invalid.	The data frame of the WAV file	Convert the WAV file to the
		does not begin with "RIFF".	correct format. If necessary,
			use a different program.
3000	The file cannot be opened.	File selection: Error opening.	Choose another file.
3001	The configuration file could	Error while writing the file: The	Please choose a different
	not be written.	name is wrong or the data is	filename.
		invalid.	
3002	The desired configuration	Loading the configuration file	Choose a different file or
	file could not be loaded.	failed. The file is damaged.	recreate your configuration.
	The file header appears to		
	be demaged.		

Table 1: Error numbers

8.5 Processing of announcements

So that the announcements you have created can be used on the voice module, the WAV files must be in the correct format:

Designation	Value
Sampling rate	22050 samples / second
Data bits per sample	8 Bit
Samples	Unsigned Integer
Format	Mono

Table 2: Format of the WAV file

The recording devices for the announcements usually produce a better quality audio file (e.g. stereo). In most cases you will need to edit and convert the files you have recorded. There are various programs for this on the market. We recommend that you use the "Goldwave" software (www.goldwave.com). The following description of the process of editing the announcements relates to this program.

First open the program and then load your raw file with the announcements into the program. Before further editing the announcements, first apply a low-pass filter to the imported file. This removes the frequency components that are not relevant for the voice module and would only lead to a deterioration in the announcements played.

So choose: <code>"Effect" \rightarrow "Low/ Highpass"</code>

🚧 GoldWa	ive												
<u>F</u> ile <u>E</u> dit	Effe	<u>ct V</u> iew <u>T</u> ool <u>O</u> ptions <u>W</u> ir	ndow	<u>H</u> elp									
New		<u>C</u> ensor Compressor/Expander Doppler Dynamics Echo	Redo	Cut	Copy	Paste	New	Mi×	Repl	Delete	×¶× ^{Trim}	Sel All	{12 Se
	~	Filter >		Auto Of	fcet Rem	oval		200	0	0:00	:00.	0	
DR000	وم الم	Flanger Frequency <u>B</u> lend Interpolate	1144	Bandpas Equalize	ss/stop r	oval							
0.9	J.	Invert		Paramet	tric EQ								
0.8	*	Mechanize Multic <u>h</u> annel Mixer	())	Noise <u>G</u> Noise <u>R</u> e	ate eduction								
0.7	Ē	Offset Pitch	*	Pop/ <u>C</u> lie S <u>i</u> lence l	ck Reductio	n							
0.5	š	Plug-in Reverb		Spectrue	er m Filter								
0.4	-	<u>R</u> everse		opeena						11			I .
0.3	0	Time Voice Over	I .										
0.2		Vol <u>u</u> me >		- 14							48 I		
0.0	Hz	Pl <u>a</u> yback Rate Resample		****									
-0.1 -0.2								╹╿┞					W
-0.3													
-0.5													
-0.6													
-0.7													

Figure 14: Select low pass filter

Select "Preset 9000" in the filter settings and press ok.

	Low/H Cuto Initia Fina	lighpa ff freq l cutoff	ss uency f (Hz): : (Hz):	-	5k	10k	15k	20k	. +	9000 9000	×		
	Sett ()	ings Lowpas Highpa Steep	ss ss oness:	-	5	10		5	● Sta ○ Dyr + 20	tic namic 5			
		<u>Presets</u> 9000	5		OK		Car	∠ I		Help			

Figure 15: Values for the low pass filter

You can remove unwanted passages by choosing: " $\mathbf{Effect}^{"} \rightarrow \mathbf{Wolume}^{"} \rightarrow \mathbf{Wolume}^{"}$

Software

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Figure 16: Remove unwanted passes

Occasionally only short passages in the text need to be made inaudible, e.g. a hiss or a throat clearing. To do this, mark the part that should be "muted" and then select: _,**Edit**" \rightarrow ,**Mute**"



Figure 17: Mark part of the announcement for mute

When you have finished editing your announcement, mark the entire part that you want to use. Then save the selection via "File" \rightarrow "Save Selection as". Repeat saving for all parts of your announcements that you want to use. Then you have edited all the announcements from the recording file, separated them and saved them as a file.

First close the "Goldwave" software. Closing is absolutely necessary before you can start converting to the correct output format!

Open the software again for further editing and select: ",File" \rightarrow ",Batch Processing"

_ patch	Processi	ng							~
Source	Process	Convert	Destination	Information	n				
Curre	nt Sound i	window:							
) All So	und windo	ws							
Files a	and folder:	s:							
								Add File	s
Filt	ers: Any	date	✓ 23.12.2	016	Any channels	. ~	 	— Rem	ove ar
					, interview				
) Minimiz	e while pro	ocessing	Presets					 <u> </u>	-
							 _		

Figure 18: Batch Processing

Click on "Add Files" to be able to select the individual files previously stored.

🗙 Batch Processing		- 🗆 X	
Source Process Convert Destination Information			
Current Sound window: All Sound windows			
Thes and toders:	🗠 Add Files		×
	← → ~ ↑ 📙 > Die	ser PC > Desktop > Wave 24bit mono	▼ ບ "Wave 24bit mono" durchsuc
	Organisieren 👻 Neuer	Ordner	E - 🔳 😮
	wave 8 bit bearb ^	Name ^	Tit Titel N
Filters: Any date 23.12.2016 Any date Minimize while processing Breakta	ChecPrive ChecPrive Dieser PC Solution Solution Dieskop Dokumente Dokumente Dokumente Musik Wideos Laces Laces Laces Laces Laces Laces Laces Laces Laces Laces Laces Laces Laces Lac	Etage Quay Etage Trimus Quay Tor SchlieBLuay Tor SchlieBLuay	
	Datein	< ame: ["Tür schließt.wav" "Etage 0.wav" "Etage 0A.wav" "Etage 1.wav" "Etag	e 1A.1 v Supported Files (*.wav;*.mp3; v Add Abbrechen

Figure 19: Select WAV files for conversion

Select all files that you want to convert and then press "Add":

_ outern	rocessing								
Source p	rocess Convert	Destination	Information						
Current	Sound window:								
All Soun	d windows								
Files and	d folders:								
C:\User	eskton\W	ave 24hit mon	VEtage 0 way						
C:\User	esktop\W	ave 24bit mon	VEtage 0A.wa	w				L '	1
C:\User	esktop\W	ave 24bit mon	Etage 1.way					Add File	
C:\User	esktop\W	ave 24bit mon	Etage 1A.wa	v				Add Tile	
C:\User	esktop\W	ave 24bit mon	Etage 2.wav						
C:\User	esktop\W	ave 24bit mon	Etage 2A.wa	v					
C:\User	esktop\W	ave 24bit mon	VEtage 3.wav					Add Fold	ler
C:\User	esktop\W	ave 24bit mone	Etage 3A.wa	w					
C:\User	esktop\W	ave 24bit mone	>\Etage minus	1.wav					
C:\User	esktop\W	ave 24bit mon	o\Tür öffnet.w	av					
C:\User	esktop\W	ave 24bit mon	o\Tür schlieβt.	wav					
								Der	
								- Ken	10
								🔀 Cle	a
Filter	s: Any date	✓ 23.12.20	016 🛄 👻	Any channels	~				
Minimize	while processing	Presets							
i - manaze s	while processing								h
								<u> </u>	l
						Pagin	Concol	Ho	-

Figure 20: Select "Convert"

Another window then opens in which you can specify the format:

Ratch Dracossing				×	
2 batch Processing				^	
Source Process Convert Dest	ination Information				
☑ Convert files to this format:					
File type: Wave (*.wav)				\sim	
Filters: All channels ~	All rates V All bitrates	✓ Custom			
PCM unsigned 8 bit, 8 channel (7. 1 PCM unsigned 8 bit, 6 channel (5. 1 PCM unsigned 8 bit, 4 channel (3. 1 PCM unsigned 8 bit, stereo PCM unsigned 8 bit, mono	1) 1) 1)			^	Adjustment :
PCM signed 16 bit, 8 channel (7.1) PCM signed 16 bit, 6 channel (5.1) PCM signed 16 bit, 4 channel (5.1) PCM signed 16 bit, stereo PCM signed 16 bit, stereo PCM signed 24 bit, 6 channel (7.1) PCM signed 24 bit, 6 channel (3.1) PCM signed 24 bit, 4 channel (3.1) PCM signed 24 bit, 4 stereo (chasolet PCM signed 24 bit, stere	20			*	22050 8 Bit unsigned mono
Presets		~ • -			
✓ Rate (Hz): 22050 ✓ 🔹					
Preserve mono or stereo attribu	ite of original file (if possible)				
Minimize while processing	resets		~	-	
		Begin Cancel	He	lp	

Figure 21: Define the conversion format



Then select the destination under which the files to be converted are to be saved.

Zeatch Processing			×
Source Process Convert Destination Information			
O Store all files in their original folders			
Store all files in this folder:			~
C:V (wave 8 bit bearbeitet			
Preserve subfolder structure			
Overwrite existing files (not recommended)			
Only if older than the original			
Delete original files (not recommended)			
Minimize while processing Presets			
		~ +	-
Begn	Jancel	He	ιp

Figure 22: Specify the storage location for the conversion

After specifying the location, press "Begin" and the software will convert the specified files. When the program has finished its conversion work, the files are ready to be imported into the voice module.

Note:

The well-known "Media player" is no longer available under Windows 10. The player used by default by Windows 10 has *difficulty* playing an 8-bit mono file. You should therefore use another program to play the converted files as a test.



8.6 Renaming the serial interface (COM)

In the event that you use a USB serial adapter and the name of the connection name assigned by the operating system (e.g. COM19) cannot be found in the software for programming the language modules, the connection name must be renamed. The following illustrations refer to Windows 10. The procedure is similar for older versions of Windows:



Figure 23: Find the device manager

- 1. Enter the term "device manager" in the search field of the task bar and pay attention to the field "Highest match".
- 2. Click on "Device Manager Control Panel" and the device manager opens.



Figure 24: The device manager is open.

3. In the device manager click on the entry "COM and LPT connections". Pay attention to subentries if there are several serial connections on the PC. Select the entry you want to change.



Figure 25: Select serial port to change



4. A window opens in which the properties of the selected connection are displayed:

Algemein	Anschlusseinstellungen	Treiber	Details	Ereignisse	
	Bits pro Sek	unde:	115200		~
	Date	enbits: {	3		~
	F	Parität:	Keine		\sim
	Stop	opbits:	1		~
	Flusssteu	erung:	Keine		~
		Erwe	eitert	Wiederhe	ersteller
			_		

Figure 26: Serial port properties

5. Press the "Advanced" button. Then another window opens:

veiterte Einstellungen für COM3			?	3
COM-Anschlussnummer: COM3			ОК	
USB Packetgrößen		A	Abbreche	en
Reduzieren Sie die Werte, um Perfo	rmance-Probleme bei gerir	ngen Baudraten zu beheben.	Standar	d
Erhöhen Sie die Werte für eine höhe	re Geschwindigkeit.			
Empfangen (Bytes):	4096 ~	45		
Senden (Bytes):	4096 ~			
BM Einstellungen		Allgemeine Optionen		
Reduzieren Sie die Werte, um Komm verringern.	unikationsprobleme zu	PlugPlay für serielle Schnittstelle		
Wartezeit (ms):	16 ~	Appreciation of Kommunikation, wenn das G Event bei unvornergesenener Entternung d	erat Jes	
Timeouts		Beim Schließen der Verbindung RTS aktiv se Abschaften der Modemansteuerung beim	tzen	
Minimale Anzahle der Lese-Timeouts (ms):	0 ~	Enable Selective Suspend		
Minimale Anzahle der Schreib-Timeo	uts 0 ~	Selective Suspend Idle Timeout (secs): 5		~

Figure 27: Advanced settings for COM x



6. Assign a new number of your choice in the "COM port number" field.



Figure 28: Reassigned COM port number

9. The triggering of announcements via the RS232 interface

The data transmission to the SPL12-3 is serial with 115200 Baud 8 Datebits without parity and with one Stop bit.

The data are transmitted as ASCII characters. Each message begins with the ASCII character '.'. This is followed by the number of bytes sent (number of (visible) ASCII characters), the command number, possibly further data and the checksum. The message is completed with the characters <CR> and <LF>. The characters <CR> (hex 0xd) and <LF> (hex 0xa) are not counted as sent bytes.

The sum of all (logical) bytes over a message must be 0x00. There can be a maximum interval of 50ms between each byte of a message. If there is a long pause between two characters, the voice module clears the buffer and waits for the beginning of a new message.

The triggering of announcements via the RS232 interface

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To trigger Announcement 1 the following message is sent:

.092001d6<CR><LF>

In detail :

- '.' as start character
- 09 Length of all sent ASCII characters before the CR including the '.'
- 20 Operation code for triggering the announcements
- **01** Number of the text to be announced
- **d6** Checksum is formed from 09 + 20 + 01 = 2a. In order to get now as a sum over the message 00, the two's complement of 0x2a must be entered so 0xd6.

The voice module answers with:

.0b20xxnn<SUM><CR><LF>

At the position xx either 00 (Ok text is played) or ff (Text can not be played) is sent. 'nn' stands for the number of texts contained in the voice module.

The status 0xff is obtained e.g. if:

- Announcement 20 was requested, but only 10 announcements are programmed on the voice module.
- The voice module is currently playing another announcement.

If bit 7 is set in an announcement, then the announcement can interrupt a possibly still running announcement.

If an announcement is played back on a module programmed with 10 announcements and at the same time the requesting of announcement 1 is requested, the module responds with

.0b20ff0acc <CR> <LF>. The requested announcement will not be played.

If the announcement 0x81 (announcement 1 with bit 7 set) is requested, the module responds with .0b20000ac6 <CR> <LF> . The current announcement is interrupted and the requested announcement becomes played.

10. The use of the line connection

10.1 The playback of external signals

To play external signals, use the Line In input:



Figure 29: Line In- input

Connect the external signal source to the voice module via a shielded cable. The external signal source may deliver a maximum level of 2.5V AC. The input resistance of the voice module is 10K ohms. Avoid ground loops as they will usually cause a hum. The Line - IN signal is automatically reduced to the minimum volume during an announcement by the voice module. This keeps the announcement always clear and understand-able. The volume of the external signal is determined during programming ("7" in Figure 6). The following relationship applies:

Volume	Volume of the external signal		
255	Maximum volume.		
127	Lowering to half the signal strength.		
0	External signal is minimal but not zero.		

Table 3: Lowering of the external input signal



10.2 The voice module sends a signal to an external system

The voice module can also provide announcements to an external electroacoustic system (ELS). To do this, connect the voice module according to the following scheme:



Figure 30: The voice module provides a signal



The volume control of the voice module also affects the output level.

The output level is a maximum of 30mV AC.

If the internal power amplifier of the voice module is not used, a replacement resistor greater than 200 ohms must be connected instead of the loudspeaker.



You can also connect the power amplifier of the voice module as normal to a speaker and still use the line-out function. The electroacoustic system (ELS) is then additionally controlled.



Connect the external electroacoustic system (ELS) to the voice module via a shielded cable. The output resistance of the voice module is 10K ohms. Avoid ground loops as they will usually cause a hum. To use this function, the software must have the check mark **"LINE OUT"** set. See **"7"** in Figure 6. The settings for the output volume can be found in Table 2:

Volume	Volume of the output signal
255	Maximum volume.
127	Lowering to half the signal strength.
0	No output signal.

Table 4: Output volume of the line-out function

11. Accessories for voice modules

11.1 Programming accessories

The voice modules can be programmed as often as desired and also directly on site, when installed, with announcements and control schemes. For this you need a software (see description under "4. Software") as well as a programming cable.



Figure 31: Programming cable PK-3

The level converter built into the plastic housing is supplied with voltage from the voice module. For this reason, the PC does not recognize the PK-3 programming cable until the voice module is supplied with voltage. The following connection sequence must be observed:

- 1. Supply voltage to the voice module
- 2. Connect the PK3 to the voice module
- 3. Connect the USB connector to the PC
- 4. Start the programming software

The range of programming adapters is rounded off by a USB plug-on module. You can attach this module directly to the programming interface of the voice module:





This programming adapter is intended for permanent mounting on the voice module. It is better to use a PK-3 to import the announcements once.

Figure 32: USB-FTDI plug-in adapter

A driver (Virtual COM Port Driver) is required for both the PK-3 and the USB FTDI plug-in adapter, which Windows usually installs itself. If this does not happen, you can find the latest driver under:

https://ftdichip.com/drivers/vcp-drivers/

If you use an RS232 plug-on module (see 11.4), you need special programming cables, as the level converter is already included in the plug-on module!

These are presented below:

- 1. Cable for RS232 module 2,5m SUB-D; 9- pole
- 2. Cable for RS232 module 2,5m open end

Item number: vtp 302044 Item number: vtp 302045



Figure 33: Programming cable vtp 302044



Core colors:

Brown	- RxD
Green	- TxD
White	- GND

Figure 34: Programming cable vtp 302045



These two cables may only be used together with the RS232 plug-on module!

11.2 Housing

We offer optional a small housing KG12 with the following features:

- Plastic housing light gray polystyrene
- Flame retardant
- Impact resistant
- Temperature resistant up to 70°C
- Dimensions: 130x94x57mm



Figure 35: Small housing KG12

The housing KGG12 offers you more space for wiring. It is particularly suitable if other components must be accommodated in the housing. It has the following properties:

- Plastic housing light gray polystyrene
- Flame retardant
- Impact resistant
- Temperature resistant up to 70°C
- Dimensions: 130x130x75mm

The housing cover can also be supplied with holes for speakers.





Figure 36: Housing large KGG12

For mounting on a DIN rail (standard rail, C rail), the language modules can be equipped with retaining clips:



Figure 37: DIN rail mounting



11.3 Loudspeakers

The loudspeaker LS20 / 8 convinces with its warm sound and is suitable for installation or setup. A readymade cable is available on request.

Frequency range Power handling capacity External dimensions Installation size Magnet : 130 – 20 000Hz : 15W / 8 Ohm : Diameter 80mm x 37mm : Diameter 75mm x 37mm : Diameter 60mm



Figure 38: Loudspeaker LS20 / 8

The LS 15 loudspeaker is intended where there is little space for installation with a wide of 50mm. For various installation situations. We will also deliver the cable with fitted connections as specified.

Frequency range	: 130 – 20 000Hz
Power handling capacity	: 15W / 8 Ohm
External dimensions	: 90.5mm x 50.5mm
Installation depth	: 45mm
Magnet	: Diameter 48.5mm



Figure 39: Loudspeaker LS15



The LS 20 WP is designed for outdoor environment or in a damp / wet atmosphere. This water resistant loudspeaker needs less space for the installation with a depth of only 29mm. We will also deliver the cable with fitted connections as specified.

Frequency range Power handling capacity External dimensions Installation depth : 180 – 10 000Hz : 20W / 8 Ohm : Diameter 85.5mm x 29mm : 29mm



Figure 40: Loudspeaker LS 20 WP

11.4 RS232 plug on module

To expand the voice module, we offer a plug-on module with an RS232 interface. Only the signals RxD, TxD and GND are supported. The signals are made available in standards compliant levels. The plug-on module is required, for example, to trigger announcements (as described in point 9).



Figure 41: RS232 module for plugging onto the voice module

SPL12-3 and plug-on module require an installation height of 25mm. For connection to external control devices we can offer the following cables:

Cable for RS232 module 2.5m SUB-D; 9 pin	Item number: vtp 302044
Cable for RS232 module 2.5m; open end	Item number: vtp 302045

11.5 RS485 plug on module

The voice module can also be expanded with an RS485 plug-on module. This is currently under development.



Figure 42: RS485 module for plugging onto the voice module

12. View of the voice module SPL12-3



Figure 43: View of the voice module SPL12-3

Module type	Operating voltage	Item No.:	Line In/Out	RS232
SPL12-3	19-27V DC	vtp 349350	NO	NO
SPL12-3	12-18V DC	vtp 349351	NO	NO
SPL12-3	19-27V DC	vtp 349356	YES	NO
SPL12-3	12-18V DC	vtp 349357	YES	NO
SPL12-3	19-27V DC	vtp 349360	NO	YES
SPL12-3	12-18V DC	vtp 349361	NO	YES

13. Product overview voice modules

Notice:

Only the standard modules are shown here. Please contact us for special configurations (e.g. Line In/Out and RS232).

Table 5: SPL12-3 product overview

14. Contact information

Changes with the meaning of technical progress reserved.

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